

**In the Claims:**

Please amend the Claims as shown below.

1. (Previously Presented) An access control system for an electronic entertainment device, the control system comprising:
  - a processor;
  - a memory comprising instructions for execution by the processor for:
    - periodically presenting working queries ~~during~~ in response to execution of an entertainment software application;
    - accepting answers to the working queries;
    - allowing access to the entertainment software application based on the answers;
    - obtaining additional working queries from a working query server;
  - and
  - adding the additional working queries to a database of working queries in the access control system.
2. (Original) The control system of claim 1, wherein the instructions for allowing access comprise instructions for allowing access to the entertainment software application for a time period derived form the answers.
3. (Original) The control system of claim 2, wherein the time period increases as a number of the answers that are correct answers increases.
4. (Original) The control system of claim 1, wherein the memory further comprises instructions for monitoring a task list of executing applications and identifying execution of the entertainment software application based on the task list.
5. (Canceled)

6. (Original) The control system of claim 1, wherein the working queries include custom queries written by a local control system supervisor.

7. (Original) The control system of claim 1, wherein the memory further comprises instructions for pausing the entertainment software application before presenting the set of working queries.

8. (Previously Presented) An access control program product for controlling access to entertainment software executed on an electronic amusement device, the product comprising:

- a storage medium;

- an access control application stored on the storage medium, the access control application comprising software instructions for:

- periodically presenting working queries in response to execution of an entertainment software application;

- accepting answers to the working queries;

- allowing access to the entertainment software application based on the answers;

- obtaining additional working queries from a working query server;

- and

- adding the additional working queries to a local database of working queries.

9. (Original) The access control program product of claim 8, wherein the instructions for allowing access comprise instructions for allowing access to the entertainment software application for a time period derived from the answers.

10. (Original) The access control program product of claim 9, wherein the time period increases as a number of the answers that are correct answers increases.

11. (Original) The access control program product of claim 8, wherein the memory further comprises instructions for monitoring a task list of executing applications and identifying execution of the entertainment software application based on the task list.

12. (Canceled)

13. (Original) The access control program product of claim 8, wherein the access control application further comprises software instructions for identifying a current user of the electronic amusement device, and wherein the software instructions for presenting comprise software instructions for presenting the set of working queries based on the current user.

14. (Previously Presented) A method for controlling access to entertainment software executed on an electronic amusement device, the method comprising:  
periodically presenting working queries during in response to execution of an entertainment software application;  
accepting answers to the working queries;  
allowing access to the entertainment software application based on the answers;  
obtaining additional working queries from a working query server; and  
adding the additional working queries to a local database of working queries.

15. (Original) A method of claim 14, further comprising the steps of monitoring a task list of executing applications and identifying execution of the entertainment software application based on the task list.

16. (Original) A method of claim 14, further comprising the step of determining a time period derived from the answers for which to allow access to the entertainment software.

17. (Original) A method according to claim 14, further comprising the step of terminating the entertainment software application based on the answers.

18. (Original) A method according to claim 17, wherein terminating comprises terminating the entertainment software application based on a predetermined number of the answers that are incorrect answers.

19. (Original) A method according to claim 18, further comprising the step of identifying a current user of the electronic amusement device, and wherein presenting comprises presenting the set of working queries based on the current user.

20. (Currently Amended) The access control program product of claim 8, where the storage medium further comprises instructions for accessing working query scoring and statistics data gathered and summarized across a geographic region on the working query server.

21. (Previously Presented) The access control program product of claim 8, where the storage medium further comprises instructions for:  
exchanging selected working queries and answers through a working query exchange server.

22. (Previously Presented) The access control program product of claim 8, where the storage medium further comprises instructions for:  
    establishing a supervisor hierarchy; and  
    controlling access to configuration options for the access control application based on the supervisor hierarchy.

23. (Previously Presented) The access control program product of claim 22, where the supervisor hierarchy comprises a highest level of authority for a parent and a secondary level of authority for a child.

24. (Previously Presented) The access control program product of claim 8, where obtaining selected working queries comprises purchasing the selected working queries.

25. (Currently Amended) An access control program product for controlling access to entertainment software executed on an electronic amusement device, the product comprising:

    a storage medium;  
    an access control application stored on the storage medium, the access control application comprising software instructions for:  
        determining that an access controlled program is executing;  
        presenting a working query in response to determining that the access controlled program is executing;  
        accepting an answer to the working query;  
        determining whether to permit access to the access controlled program based on the answer;  
        locally determining working query scoring data based on the answer; and

accessing comparison working query scoring data gathered on a working query server, the data gathered and summarized across a geographic region.

26. (Previously Presented) The program product of claim 25, where the storage medium further comprises instructions for terminating the access controlled program based on the answer.

27. (Previously Presented) The program product of claim 25, where the storage medium further comprises instructions for:  
establishing a supervisor hierarchy; and  
controlling access to configuration options for the access control application based on the supervisor hierarchy.

28. (Previously Presented) The program product of claim 22, where the supervisor hierarchy comprises a highest level of authority for a parent and a lower secondary level of authority.

29. (Previously Presented) The program product of claim 25, where the storage medium further comprises instructions for establishing a supervisor hierarchy comprising a parental authority level associated with parent prepared queries, and a child authority level associated with child prepared queries.